

Our motivational starter will be:

- Reading and learning about reptiles

### Understanding English, Communications and Language

We will be reading, writing and speaking about

- Reptiles & I don't like snakes
- Writing from points of view
- A Dog's Day.
- Non-chronological reports
- Reading comprehension practice
- Vocabulary work

### Scientific & Technological Understanding

We will be learning about:

#### Science

- Life processes
- Animal habitats and food chains

#### D.T

- Designing and making a felt purse or wallet and practising simple sewing and joining techniques.

#### Computing

- Using spreadsheets
- Using computers to research efficiently using questioning
- E-Safety
- Questioning

### Historical, Geographical and Social Understanding

We will be learning about:

- Florence Nightingale, Mary Seacole and how hospitals have changed.
- A geographical investigation asking, 'Why does it matter where our food comes from?'

### R.E.

We will be learning about:

- Who is a Muslim and how do they live?
- Why does Easter matter to Christians?

### Understanding the Arts

We will be learning about:

#### Art

- studying the artist Wassily Kandinsky.
- Learning how to use watercolour and poster paints to create colours.

#### Music

- Exploring timbre, tempo and dynamics
- Learning to play the Ocarina for the school Spring Music Festival

# Spring Term

## 2026

## Year 2



### Understanding Physical Development, Health and Wellbeing

We will be learning about:

#### Physical Education

- Inside - Gymnastics & Dance
- Outside - multi-sports & tennis skills

#### PSHE

- Different jobs that people do
- How can we keep safe?

### Mathematical Understanding

We will be learning about:

Counting, properties of numbers and number sequences  
Place value, ordering and estimating  
Understanding + and - x and ÷  
Mental calculation strategies + and - x and ÷  
Pencil & paper procedures + and - x and ÷  
Money & 'real life' problems  
Making decisions & checking results  
Fractions  
Handling data  
Measures and time, including problems  
Shape and space

